

XAVIER

INTRAMURALS

3v3 OUTDOOR BASKETBALL RULES

National Federation Basketball Rules will govern play, with the following modifications:

General Information

- 1) The team captain and all players are responsible for all information contained in the Intramural Sports Handbook and playing rules.
- 2) Participants must have a valid XU ID with them at all times, and when checking in for an event.
- 3) Games are played 3v3, with a minimum of 2 players at all times on the court. Roster maximum is 6. 4) Rosters are 'frozen' at the final game of the season.
- 5) All jewelry shall be removed prior to the start of the event.
- 6) Braces may be worn, if deemed safe and appropriate by IM Staff on site.
- 7) IM Staff on site have discretion of all final rulings on all matters.
- 8) Intramural Sports will not provide pennies, teams should arrive in the same color. Away team shall be responsible for any color disputes.
- 9) Coed matches are played with either 1m/2f, or 2m/1f.

Timing and Scoring

- 1) A coin toss or rock-paper-scissors will start the game. The winner may choose to take first possession or shooting order in the event of a free-throw shoot-out.
- 2) Games will be played to 20 points, win by two points. If neither team has scored 15 points at the end of the 35 minutes, the team ahead will be declared the winner.
- 3) In the event of a tie at the end of 35 minutes, a free throw shoot out will take place. The team who lost the toss will have the choice of shooting first or second. Anyone on the roster may shoot in any order.
- 4) If a team wins by a forfeit, the score will be inserted as a 10-point win. Teams with one or more forfeits will not be eligible for the playoffs.
- 5) Each team will be granted one 30-second time out per game. There are no time outs in overtime. Time outs may only be called during a dead ball.
- 6) All baskets made from inside the 3-point line will count as one point. All baskets beyond the 3-point line will count as two points. All converted foul shots will count as one point. 7) In coed, there are no additional points made by a specific gender.

Playing Rules

- 1) The defensive player must check the ball at the top of the key before it is put into play to start the game and after every dead ball.
- 2) The ball must be passed to a teammate to begin play.
- 3) Each team will be required to take a shot at the basket within 30 seconds after beginning possession. 4) The ball will change possession after all made baskets (no "make it, take it").
- 5) The defense must take both their feet and the ball completely behind the 3-point arc (anywhere on the court) on any play in which they gain possession in order to check the ball. This rule applies at all times (whether or not the ball touches the rim or is shot is not a factor).
- 6) If a player causes the ball to go out of bounds or over the mid-court line, the opposing team receives possession at the top of the key.

7) On a held ball situation (jump ball, etc.), the ball is awarded to the defensive team. 8) The three-second rule will not be in effect (in the paint).

Fouls and Violations

- 1) Teams will call their own fouls. Intramural Sports emphasizes Sportsmanship at all times.
- 2) Players will not foul out of a contest. An Intramural Staff member may disqualify a player guilty of excessive, flagrant or intentional fouls at their discretion.
- 3) If a foul is called and the shot is made, the basket will count but the ball will change possession.
- 4) Shooting fouls are awarded for the point value of the shot. Reminder, there is no continuation on shooting fouls
- 5) Teams will call their own violations for out of bounds, traveling, double dribble, palming, etc.
- 6) For playoff games, **if** Intramural Officials are scheduled to officiate, the IM Staff will have the final ruling in all decisions.

Intramural Staff

- 1) There will be Intramural Staff scheduled to oversee all events for 3v3 Outdoor Basketball. The staff member is present to oversee the game and keep score. Should a disagreement arise, the decision will be settled by the IM Staff member, or a "Do or Die" shot. The player making the call will shoot the "Do or Die" from the top of the 3-point arc. If the shot is made, then the call stands. If the shot is missed, then there is no call. ***IM Staff members have all final rulings.***
- 2) Fighting will not be tolerated. Fighting and excessive arguing will result in team dismissal. Any IM Staff member may penalize any player, substitute or coach for unsportsmanlike conduct by immediate ejection and removal from the playing area. Team captain's are responsible for their respective team fans and spectators.

SPORTSMANSHIP

Sportsmanship is vital to the success of each and every program we offer to the university community. In order to encourage proper conduct before, during and after a scheduled contest, the Intramural Sports Department has developed a rating system. The rating procedure is as follows:

Acceptable Rating (3)

The team exhibits respect and cooperation and sporting behavior towards all sport programs staff, teammates, and opponents. The team has no issues or minor disagreements with the judgement of the officials. Captain demonstrates control over spectators, teammates, and him/herself.

Average Rating (2)

The team exhibits some respect and cooperation towards all sports programs staff, teammates, and opponents. The team has several minor disagreements with the judgement of the officials. Captain demonstrates mild or little control over spectators, teammates, and him/herself. Teams receiving one unsportsmanlike penalty fall into this category as well.

Unacceptable Rating (1)

The team does not exhibit respect and cooperation with unsporting behavior towards any sport programs staff, teammates, and opponents. The team displays issues and disagreements with officials. Captain demonstrates no control over spectators, teammates, and him/herself. Teams receiving more than one unsportsmanlike penalty fall into this category as well.

If a team receives two unacceptable ratings in a season, the team will be removed from the league and have to meet with the Intramural Sports Office. Teams may face additional suspension and sanctions for one unacceptable rating depending on the situation and severity of the incident.