

Using Windows XP Movie Maker

Before you begin

You will need:

1. your DV tape
2. a DV camcorder
3. 4 pin to 4 pin firewire cable (small to small)
4. a laptop with firewire connection
5. Windows Movie Maker software

Setup

a. Connect camcorder to computer

Plug the firewire connector cable into the camcorder and the laptop.



b. Set camcorder power to Play/Edit

Switch the camera to Play/Edit mode.



c. Open the camcorder LCD screen

This will allow you to monitor the tape during video capture.

Open Movie Maker

a. Choose Movie Maker in the Start> All Programs menu.

Movie Maker will open a new blank project or open your existing project.

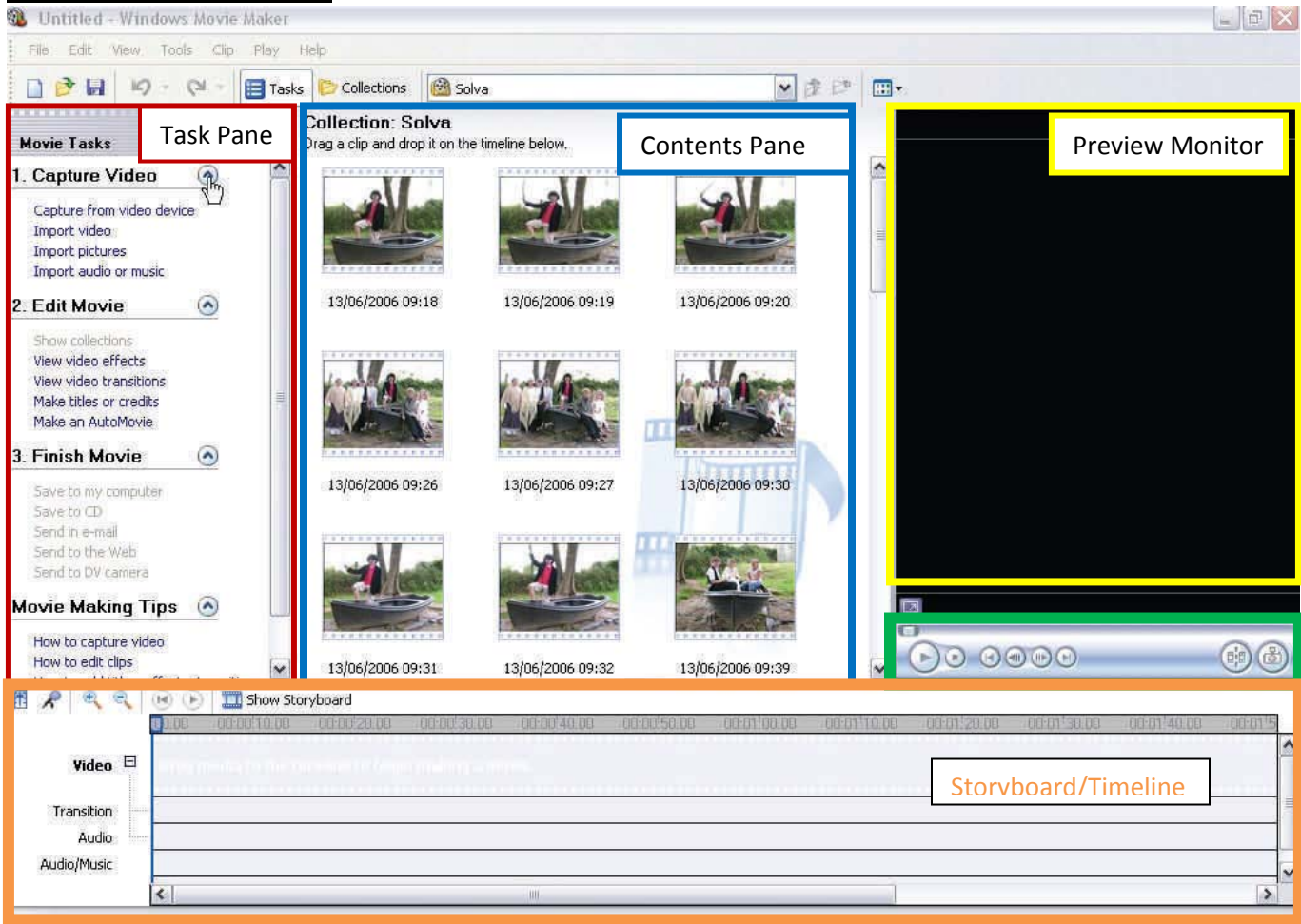
b. If this is a new project, give it a name and save it the Thaw space or to your USB drive

File menu > Save Project As...

c. If you are working on an existing project, you may have to find it on the hard drive

Click Start, then your user name at the top of the right column. Double-click Videos, and then the icon of your existing project.

Movie Maker window



Task pane--Lists processes of editing: Importing media; Adding effects, transitions and titles; and Publishing the finished product.

Contents pane--Shows the media available to you for editing. If you have other projects, their media may also be displayed in this pane. It helps to give your media clips appropriate names. You may forget the difference between Untitled 1 and Untitled 2.

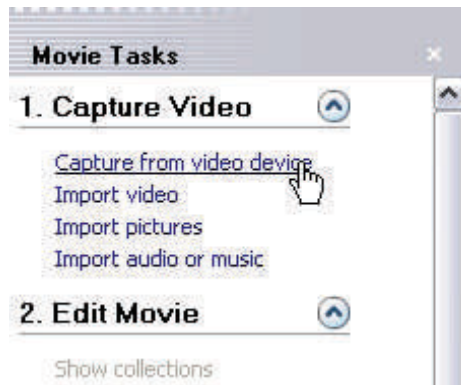
Preview monitor--Shows the selected clip or Storyboard/Timeline.

Playhead--Shows the currently displayed frame. Drag the playhead to see different parts of the video.

Timeline/Storyboard--Where you edit the video. The Storyboard shows clips and transitions. The Timeline shows the same but in more detail.

Import video clips

a. In Tasks pane click Capture From video device



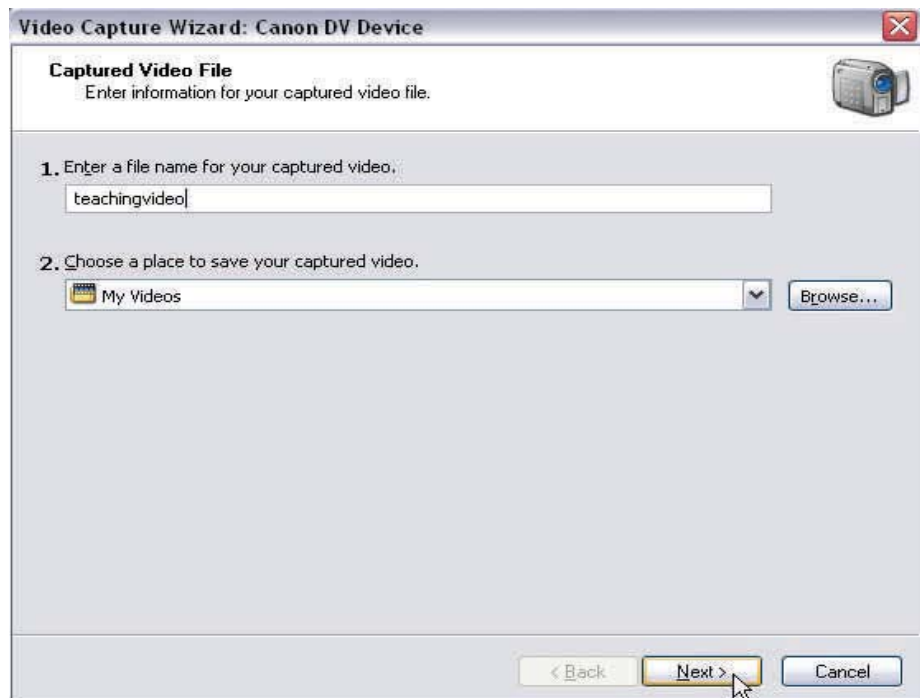
b. Enter a name for the clip

c. Set the location for the clip

Use the default location: Videos.

Movie Maker creates a folder with the name you've chosen where it will save the clip.

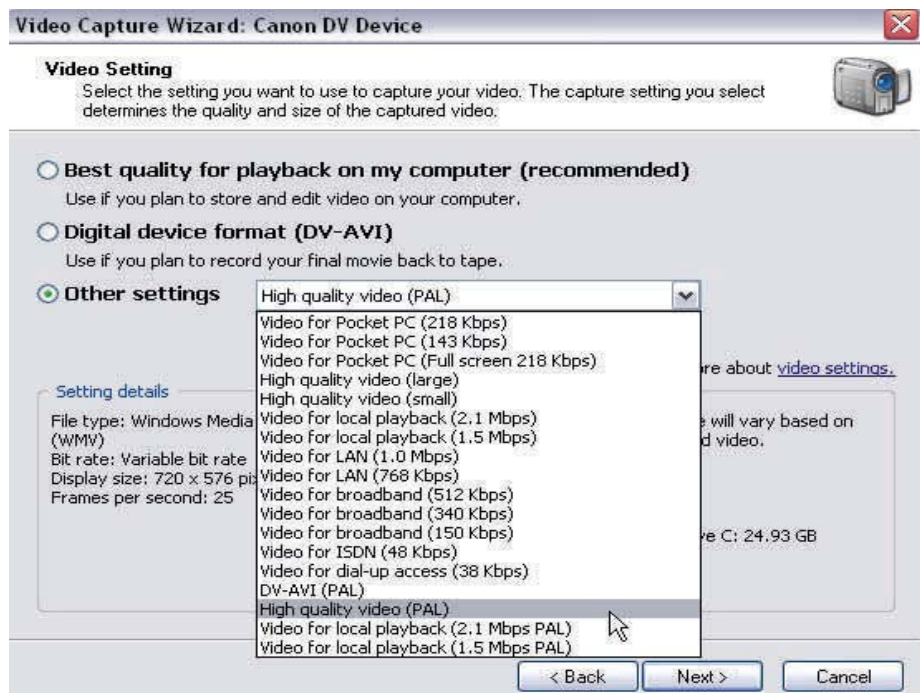
Click on Next.



d. Choose a video format

Use Windows Media Video.

Click Next.



e. Selecting capture method

Select Capture Parts of the Tape Manually and **de-select** Show Preview During Capture.

This ensures that there is less likelihood of dropped frames or 'jumpy video'.

Click Next.



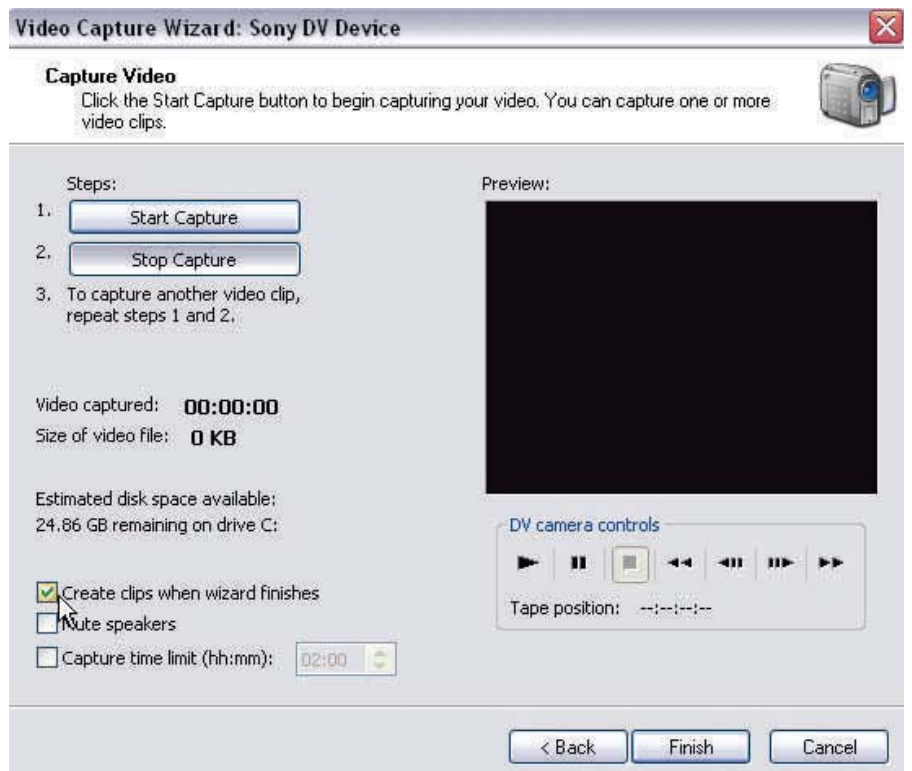
f. Starting capture

Select Create Clips When the Wizard Finishes.

This ensures that the program *tries* to detect every time you pressed pause when filming and splits your movie into separate scenes.

Click on Start Capture and Movie Maker will start to capture the video.

Click on Finish to end the capture process and Movie Maker will attempt to split your video up into The original scenes it was filmed in.



Preparing clips

Clips appear in the Contents pane after import. The first frame may appear in the Preview monitor.

a. Trim extra frames from clip

- i. Select the clip in the Contents pane.
- ii. Click Play or drag the Playhead to find the first frame of what you want.

Note: you can use Alt+arrow keys to move left and right one frame at a time.

- iii. Click Split.
- iv. Move to the last frame of this section that you want to keep.
- v. Click Split.

The Contents pane now shows: the frames cut from the beginning; the clip you've trimmed to use in your project; and the frames cut from the end.

b. Rename your clip

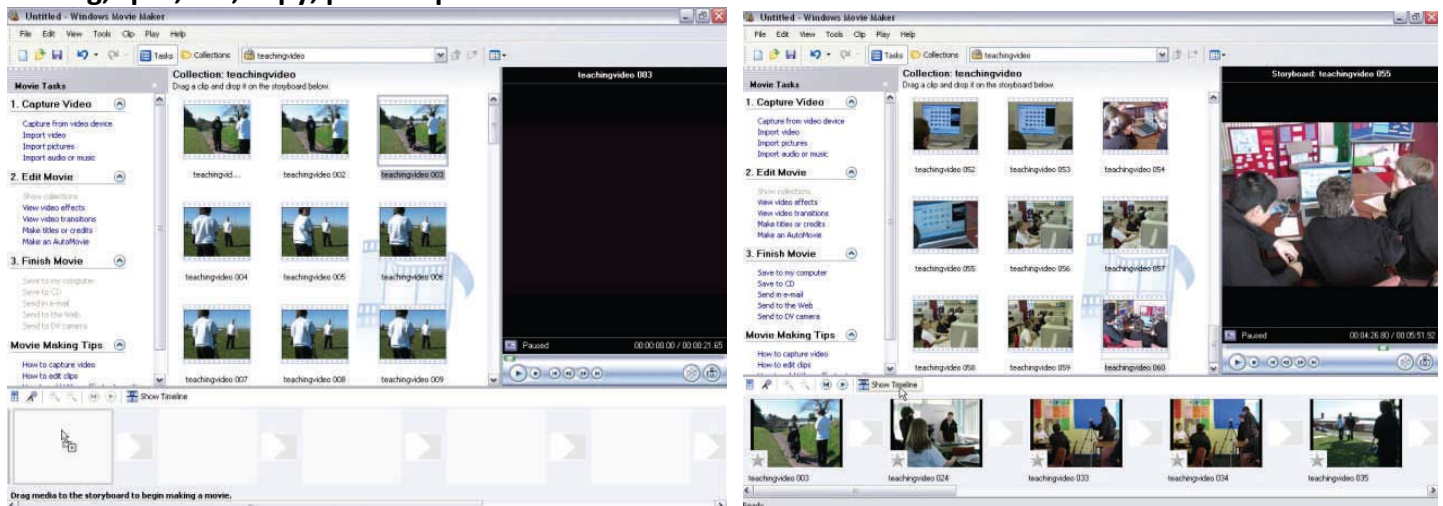
- i. Select the clip in the Contents pane.
- ii. Click once on its title.
- iii. Type the new name.

c. Repeat steps a and b for other clips

Edit movie on storyboard

a. Click clips in Contents pane and drag them to the storyboard

b. Drag, split, cut, copy, paste clips into desired order



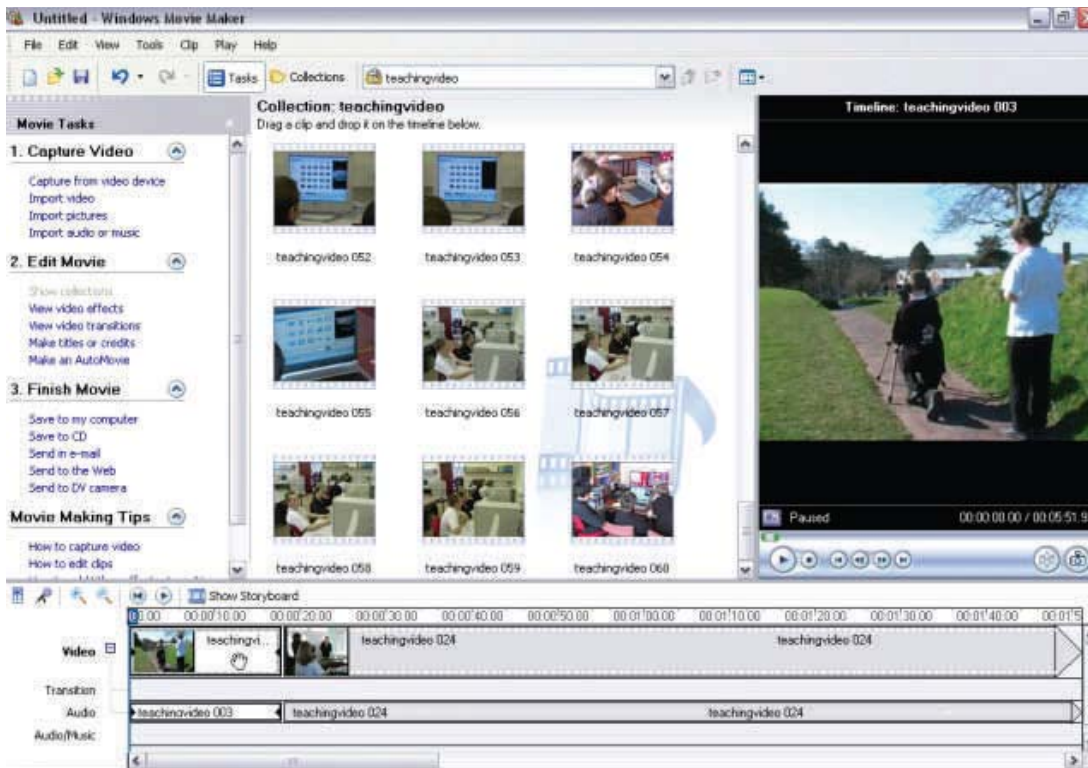
Edit movie on timeline

a. Click video or audio clips in Contents pane and drag them to the timeline

b. Drag left and right end of a clip to set the start and end points

Or use ALT+arrow keys to move frame by frame and CTRL+SHIFT+I to set In-point and CTRL+SHIFT+O to set Out-point.

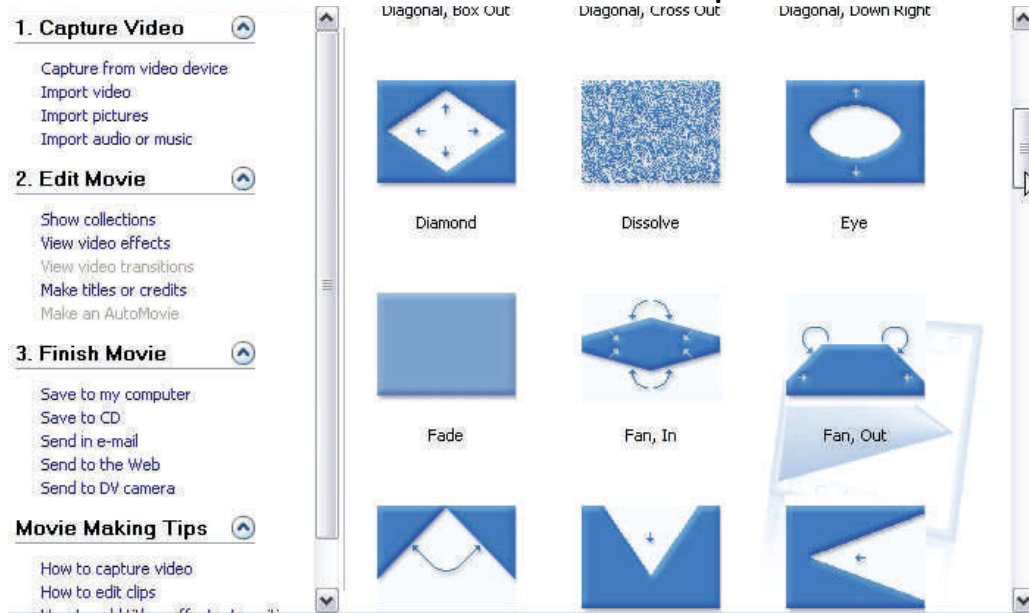
c. Drag, split, cut, copy, paste clips into desired order



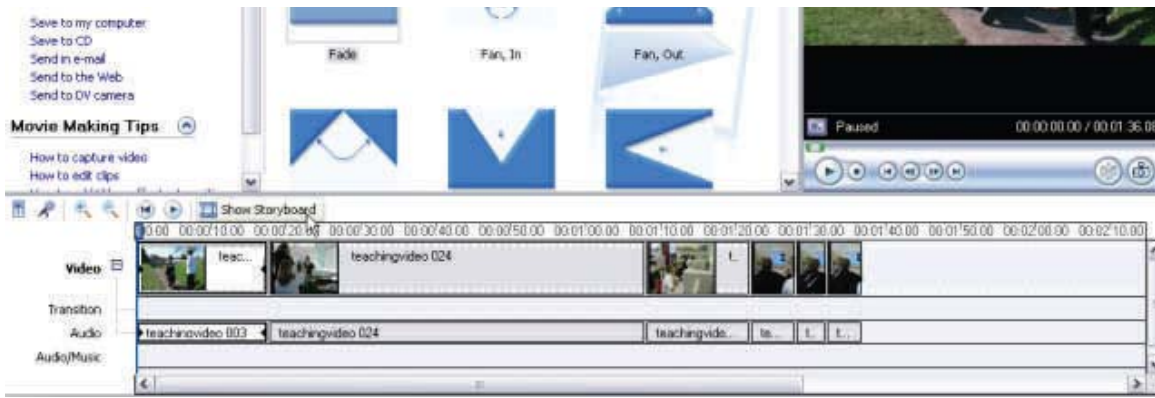
NOTE: You can edit the clips further by dragging the clip line to the left or right.

Add transitions and effects

a. Click Transitions or Effects in the Edit section of the Tasks pane



b. Drag transition or effect to desired location on timeline or storyboard



c. To make adjustments:

Click Show Timeline.

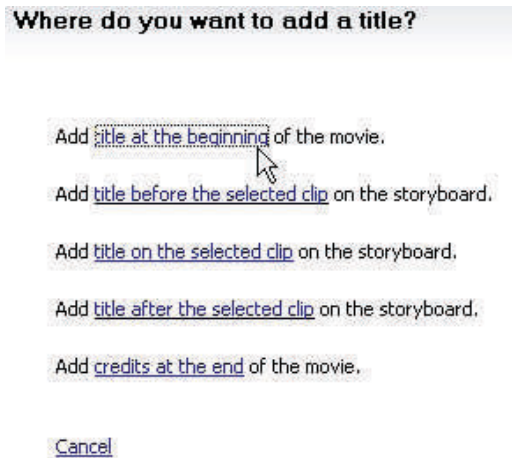
Click the + Magnifying Glass icon to zoom in.

Click Video + to see the Transitions track. Drag the beginning of the transition to set duration.

Add titles

a. Click Make Titles and Credits in the Edit section of the Tasks pane

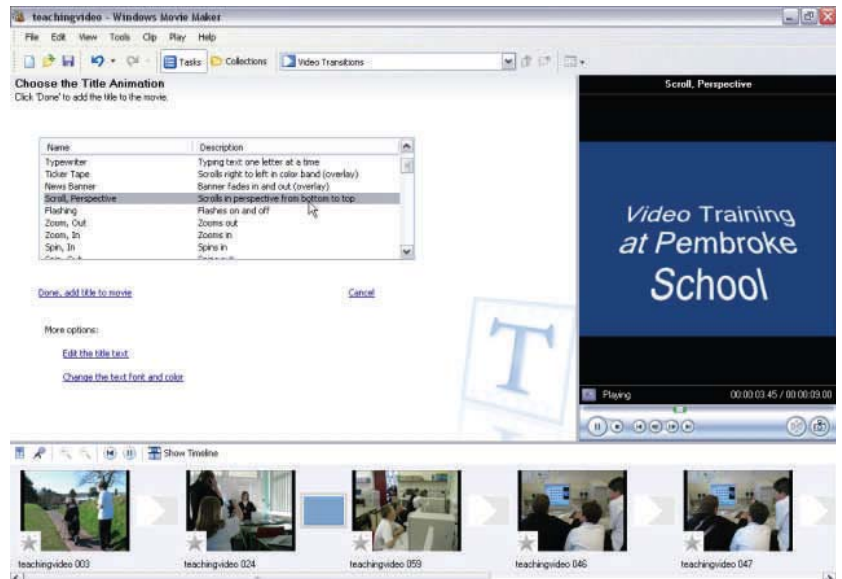
b. Click the appropriate button for title placement



c. Type the title

The title appears in the monitor. Click the appropriate link to change type animation, layout, color or font. Click Done to add the title to the movie.

To move the title, drag its icon to the desired location on the timeline or storyboard.



Save movie and export your finished movie as a Windows Media file

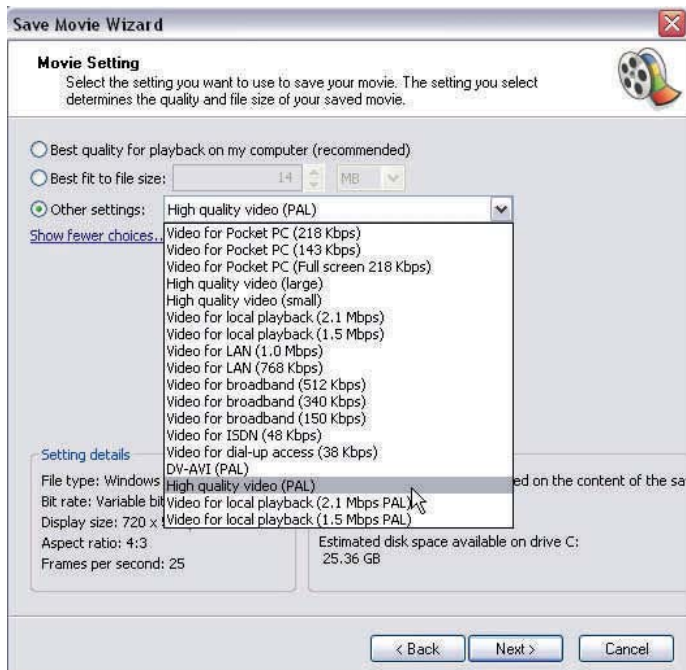
a. Choose Publish to This Computer in the Tasks pane

b. Enter a name for the movie file and confirm it will be saved in your Videos folder



c. Click Next

d. Click More Settings and choose your movie setting. Note—better quality videos are generally larger in file size. Test. Test. Test.



Click Next Save the movie to the appropriate location.

f. Click Finish Once the movie is finished, you can select it and copy it to your USB Drive.